# On Materializing the Conceptual Framework for e-Learning: A Pilot Study

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## Abstract

**Background/Objectives**: A conceptual framework is essential to ensure that the Critical Success Factors (CSFs) for e-Learning implementation is clearly identified to minimize the failure risk. **Methods/Statistical Analysis**: LearnCube is a conceptual framework proposed to model the CSF in multi-dimensional model. In this paper, we materialized the LearnCube framework to demonstrate that the model covers all the aspect of CSFs accurately. **Findings**: A pilot study has been conducted and the results agreed that the identified factors have significant influence on the success of EL implementation. In this research, a survey questionnaire is used as the research instrument to collect information due to its inexpensive, efficient, and precise mechanism of data collection. The sampling of respondents is based on purposive sampling, whereby the respondents were selected from the specific group (secondary school students) which is able to provide the data needed for this research. **Application/Improvements**: The results agreed that the identified factors have significant influence on the success of EL implementation especially on the secondary school based on Economic Asas curriculum.

Keywords: Pilot Study, Critical Success Factors, Conceptual Framework, Secondary School, e-Learning Implementation,

## 1. Introduction

Many universities and higher learning institutions has adopted e-Learning (EL) in their teaching mode. There has been an increasing number of Course Management Systems (CMSs) and Virtual Learning Environment (VLE) developed and used (e.g. Blackboard and Moodle) to facilitate the learning and teaching activities. Since EL offers a learning environment which transcends spatial and temporal restrictions, its usage has been continuously increasing every year. Yet, this technology has not been fully implemented especially in secondary school.

Most of the secondary schools are still using traditional delivering method. This refers to the pedagogy involves in delivering the contents of the syllabus to students. For example, most teachers merely based on the hardcopy of textbook and give short notes to the students, or while reading the textbook, requesting the students to highlight part of the notes and so on. Using any multimedia or information technology to collaborate is very limited.

Nevertheless, the failure percentage for EL implementation is still relatively high<sup>1-3</sup>. This may be due to improper identification on the CSFs, and henceforth, the failure to model the comprehensive EL framework appropriately. As such, this paper first objective is review the existing conceptual framework in EL domain. In addition, we briefly discuss on the proposed conceptual framework, LearnCube<sup>4</sup>. The aim of this paper is to materialize LearnCube for the pilot implementation of EL. The rest of the paper is organized as follows. Section 2 reviews some related works on EL frameworks. In Section 3, we propose our framework. Section 4 is the core of this paper, whereby we describe the pilot study, which includes the objectives, experiment subjects, questionnaire design, and findings and analysis. Finally, Section 5 concludes the paper and suggests some future works.

# 2. Background and Related Works

#### 2.1 Background on Conceptual Framework

The first EL framework was proposed<sup>5</sup> in year 2001. In his framework, he has identified the eight dimensions contributing to the success of EL implementation. These dimensions are institutional, pedagogical, technological, interface design, evaluation, management, resource support, and ethical. The institutional dimension covers the administrative matter, student services, and academic matter. The *pedagogical* deals with teaching and learning process, while the technological is referring to the technology support of the system. On the other hand, interface design governs matter related to the EL systems such as the input-output, graphical user interface and so on. The other identified dimensions are evaluation, which deals with assessment and evaluation, management, which governs the managing and maintenance of systems, and resource support, which governs the support for online. On top of this, ethical is necessary to deals with any social and cultural issues. From this framework, many other researchers have emerged with other conceptual framework to suit their current's need.

<sup>1</sup>identified six dimensions, namely, Learner, Instructor, Course, Technology, Design and Environment as important factors for their proposed framework. In Learner dimension, learner attitude towards computers has significant influences on the level of acceptance on EL. In *Instructor* dimension, it is believed that timely responses from the instructors have significant impact on learners' satisfaction. In the Course dimension, the flexibility such as time, location, method, participation and satisfaction is the main concern. In the *technology* dimension however, the Internet quality, good infrastructure, and adequate equipments contributed to the success of EL implementation, while in the Design dimension, it is perceived usefulness and perceived easy of use. Lastly, in the Environmental dimension, a proper feedback mechanism is essential to e-Learners.

<sup>6</sup>proposed an EL framework for teachers to ensure effective e-interaction with students. They have identified eight main factors for EL, which are student, teacher, technology, course, institution, support, costs and society. In contrast to the earlier approaches, in addition to the enabling measurable, they also considered the disabling measurable based on these factors. Among some of the measurable are academic confidences, technological confidences, learning styles, curriculum design, subject content, availability of educational resources, rules and regulations and so on.

<sup>z</sup>presented their EL theoretical framework based on three main components that interact with the systems. These components are people, technologies, and services. People are the main drive of system, while technologies enable communication within the system, and consequently, services integrate all the teaching and learning process. Part of their proposed framework was extended from the work<sup>8</sup>. Hence, in addition to the three components described above, their model also incorporated the pedagogical models, instructional strategies, and learning technologies. The pedagogical models are concern with the type of learning environment such as open or distributed learning. The instructional strategies are activities such as contextualizing, presentation, instructional lesson, problem solving and cueing and so on, while the learning technologies are concern with content, communication (social network, forum, chat) and collaboration setup (sharing tool, one-to-one mentoring).

Table 1 summarizes the framework reviewed thus far in terms of the identified factors, scope, and features.

#### 2.2 Related Works

<sup>9</sup>compared the performance of the students based on online and traditional classroom for the English subject. In their test, the students do not know in advanced which method of delivery will taught. The results showed that online students improved their scores. Nevertheless, the result is not significantly enough to draw a solid conclusion that one method is superior to the other.

<sup>10</sup>studied the impact of teaching and learning in Digital Age Web 2.0 via Classroom. They studied using Facebook as the teaching platform. Their study revealed that younger students are more familiar with the Internet and Web 2.0 technologies. As such, they are more receptive to accepting and benefiting from the use of Facebook in their classroom communities.

Framework	Khan (2001) <sup>5</sup>	Sun et al. (2008) <sup>1</sup>	Tirziu & Vrabie (2015) <sup>6</sup>	Aparicio et al. (2016) <sup>7</sup>
Identified Factors	institutional, pedagogical, technological, interface design, evaluation, management, resource support, ethical (8 dimensions)	Learner, Instructor, Course, Technology, Design and Environment (6 dimensions)	student, teacher, technology, course, institution, support, costs, society (8 dimensions)	people, technologies, and services (3 dimensions)
Scope	Tertiary	Tertiary	Tertiary	Tertiary
Features	Factors and dimensions of E-Learning environment	Critical success factors for e-Learner Satisfaction	Enabling and disabling factors for effective e-interaction with students	Focus on the main components that interact with the system.

Table 1. Summary on some frameworks for EL

<sup>11</sup>proposed a usability framework to evaluate the use of multimedia element to aid Form 4 secondary school students to understand some of the Physics modules. They also evaluated the usability of the framework from students' retrospective evaluation. Their study indicated that Physics module based on learning style has its positive impacts on students' interest towards learning Physics. Subsequently, they also proposed that the school curriculum should include the computer enhanced modules instead of based solely on textbook.

## 3. LearnCube: A Proposed Conceptual Framework

Theoretical framework serves as the foundation of research by providing a specific perspective to examine a study<sup>12</sup>. Based on the previous researches reviewed in Section 2, a framework named LearnCube<sup>4</sup> is proposed as depicted in Figure 1. In the framework, eighteen attributes are identified within the six dimensions as they are closely related to each other. For example, under Student's dimension, the measures are associated with student motivation (self-efficacy is individuals' inclination toward a particular functional aspect), student attitude (Positive attitudes toward computers increase the chances of successful computer learning) and also peer influence (Positive interaction of student-student interaction using computer learning). Nevertheless, the focus on this paper is on the pilot study of the implemented model. In addition, we propose our hypotheses for testing their relationships, which will be presented in this section.

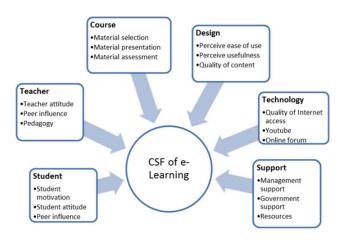


Figure 1. LearnCube framework.

## 4. Implementation of LearnCube: A Pilot Study

#### 4.1 Objectives

Our objective is to identify the CSFs for the EL implementation in secondary school. In order to achieve this, we have implemented the LearnCube<sup>4</sup> framework.

We test the null and alternative hypothesizes as stated:

Ho – There is no significant difference on the CSFs for the success implementation of EL in secondary school.

H1 – There is a difference on the CSFs for the success implementation of EL in secondary school.

# 4.2 Experiment Subjects, Sampling Size and Technique

In this research, sampling of respondents is based on purposive sampling, whereby the sample involves the specific selection of respondents who are in the best position to provide the data needed.<sup>12</sup>. The sample will consist of secondary school students taking Economic Asas subject at a school named Sekolah Menengah Jenis Kebangsaan (SMJK) Kwang Hua located in Klang, Malaysia. Participants of the study were collected on 80 students.

#### 4.3 Questionnaire Design

In this research, a survey questionnaire is used as the research instrument to collect information due to its inexpensive, efficient, and precise mechanism of data collection<sup>-12</sup>. The questionnaire design is critical for it leads to collecting precise data in order to test the proposed hypotheses to support or refute theoretical propositions.

The breakdown on the questionnaire is as follows. A total of 46 questions were constructed with four sections. Section 1 and 2 are on general responding with few choices to choose (for demographic analysis). In Section 3 and 4 however, is combination of 32 questions with LIKERT scale mark. Participants were required to indicate the level of agreement on a 5-point LIKERT interval scale which was 1= strongly disagree, 2=disagree, 3=neutral, 4=agree and 5=strongly agree.

### 4.4 Data Collection and Data Analysis Method

The self-administered questionnaires were distributed to the respondents. A self-administered questionnaire refers to "a data collection technique in which the respondents reads the survey questions and records his/her responses without the presence of the trained interviewer"<sup>13</sup>. <sup>14</sup>mentioned that "considerable evidence suggests that people are more likely to give honest answers to self-administered than to interview questions".

After the data had been collected, the descriptive statistics (percentages and tables) were conducted using Statistical Package for Social Science (SPSS) version 22. The mean scores and the standard deviation were calculated. Additionally, we also investigate on the demographic variables, whereby an estimate of the response percentages and frequencies was also made.

### 4.5 Findings and Analysis

The sampling of respondents is based on purposive sampling, whereby the respondents were selected from the specific group (secondary school students) which is able to provide the data needed for this research. The respondents' demographic profile is depicted in Table 1.

Table 1 shows the student demographics including their gender (62.5% were Female, while 37.5% were Male), year in school (level of study) and age group. From Table 2, we observed that 100% were in Form 4 (level 1 of study) while 0% were in Form 5 (level 2 of study). In terms of the frequency of using electronic devices. 23.8% uses electronic devices once per week, 15% uses the devices 2 – 3 times a week, 11.3% uses 4-5 times a week, while 50% uses it more than or greater than 6 times per week.

Table 1. Demographic of the respondents

Item	Frequency	Percentage %						
Gender								
Male	30	37.5						
Female	50	62.5						
Total	80	100						
Level of study (Years in School)								
Form 4	0	0						
Form 5	80	100						
Total	80	100						
Age group								
16	7	8.8						
17	71	88.8						
18	2	2.5						
Total	80	100						
Frequency usage of ele	ectronic devices							
Once a week	19	23.8						
2 – 3 times a week	12	15.0						
4 – 5 times a week	9	11.3						
>= 6 times a week	40	50						
Total	80	100						

In order to identify which of the indicated factors are perceived to be crucial for the success of EL implementation, the level of agreement and the mean were used.

Table 2 shows the descriptive statistic on the Students' Dimension. From the analysis, it revealed that students' characteristics are critical factors of EL. Student motivation came in first place among the other attributes, with

Attributes	Statement	Likert Scale						
		Number/ %	Strongly disagree	disagree	neutral	agree	Strongly agree	
Student motivation	The integration of EL into traditional method is more encouraging than the traditional method alone.	Number %	0	0	4 5	39 48.8	37 46.3	4.4125
	The integration of EL into traditional method is more lively and dynamic than ever before.	Number %	0 0	0 0	3 3.8	12 15	65 81.3	4.7750
Student attitude	The use of EL provides more opportunities to participate in activities (including activities involving classmates such as question solving, group assignment) than the traditional method alone.	Number %	0 0	1 1.3	3 3.8	44 55	32 40	4.3375
Peer Influence	With the EL integrated into the traditional learning, I have more opportunity to learn from / interact with my classmates.	Number %	0 0	2 2.5	3 3.8	21 26.3	54 67.5	4.5875
	TOTAL							18.112

#### Table 2. Descriptive statistic of the students' dimension

#### Table 3. Descriptive statistic of the teachers' dimension

Attributes	Statement	Likert Scale							
		Number/ %	Strongly disagree	disagree	neutral	agree	Strongly agree	Mean	
Teacher Attitude	The integration of EL into traditional method is motivated as having more chance to interact with teacher virtually	Number %	0 0	1 1.3	3 3.8	19 23.8	57 71.3	4.6500	
	Teachers are more confident in their teaching as they are able to show the demo/video clips to enhance the student understanding or certain modules	Number %	0 0	0	2 2.5	21 26.3	57 71.3	4.6875	
Peer influence	The use of eLearning provides more opportunities to participate in activities (including teacher responding to questions efficiently virtually, without the need of having face to face meeting)	Number %	1 1.3	1 1.3	12 15.0	52 65.0	14 17.5	3.9625	
Pedagogy	Using both teaching method learning shift the teaching - learning process to the student-centered approach.	Number %	0 0	0 0	5 6.3	43 53.8	32 40.0	4.3375	
	TOTAL							17.6375	

the average mean score of 4.59, followed by Peer Influence and Student Attitude respectively. The ratings for the all the sub-items of this factor was 18.11. The results indicated that participants agreed with the survey statements.

Table 3 shows the descriptive statistic on the Teachers' Dimension. From the analysis, it revealed that teachers' characteristics are critical factors of EL. The Teacher Attitude attributed to the highest ranking, followed by Pedagogy, and Peer Influence respectively. The ratings for the all the sub-items of this factor was 17.63. On the other hand, Table 4 depicts the descriptive statistic on the Course Dimension. From the analysis, it revealed Material Assessment has the highest ranking, followed by Material Presentation, and Material Selection respectively. The ratings for the all the sub-items of this factor was 16.83.

The rest of the tables, Table 5, 6 and 7 show the descriptive statistics on the Design, Technology and Support

Attributes	Statement	Likert Scale								
		Number/ %	Strongly disagree	disagree	neutral	agree	Strongly agree	Mean		
Material Selection	Integration of eLearning and traditional teaching teaching can be used effectively in teaching Basic Economic.	Number %	0	0	10 12.5	47 58.8	23 28.7	4.1625		
	Using both technologies, I am able to select my learning materials effectively	Number %	0 0	0 0	9 11.3	45 56.3	26 32.5	4.2125		
Material Presentation	Using both technologies, I am able to present my assignment/ homework effectively	Number %	0 0	0 0	5 6.3	54 67.5	21 26.3	4.2000		
Material Assessment	I think that teaching with merging some technology such as slide show would improve my learning skill for the subject of Basic Economic	Number %	0 0	0 0	5 6.3	49 61.3	26 32.5	4.2625		
	TOTAL							16.8375		

 Table 4.
 Descriptive statistic of the courses' dimension

 Table 5.
 Descriptive statistic of the designs' dimension

Attributes	Statement		Likert Scale						
		Number/ %	Strongly disagree	disagree	neutral	agree	Strongly agree	Mean	
Perceive	I feel more interested while using the	Number	0	0	8	56	16	4.1000	
ease of use	integration eLearning and traditional teaching approaches	%	0	0	10.0	70.0	20.0		
Perceive	I would like to see my notes colourful,	Number	0	1	1	16	62	4.7375	
usefulness	visualize rather than just black and white	%	0	1.3	1.3	20	77.5		
	I prefer digital homework which is access	Number	0	0	2	42	36	4.4250	
	to an electronic device, then launch the homework and click the answer	%	0	0	2.5	52.5	45		
Quality of	Having eLearning integrated, it improves	Number	0	1	6	43	30	4.2750	
content	the quality of content, learning and teaching process	%	0	1.3	7.5	53.8	37.5		
	TOTAL							17.5375	

Attributes	Statement	Likert Scale							
		Number/ %	Strongly disagree	disagree	neutral	agree	Strongly agree	Mean	
Quality of Internet access	Having eLearning materials online 24/7 is practical for learning and teaching process	Number %	1 1.3	0 0	5 6.3	30 37.5	44 55	4.4500	
	Getting hook up to the Internet is easy nowadays with WiFi signal available most of the places	Number %	0 0	0 0	5 6.3	14 17.5	61 76.3	4.7000	
	I would like to learn the concept and skill during my own free time with eLearning using my gadgets such as laptop, smartphone or tablets	Number %	0 0	2 2.5	6 7.5	17 21.3	55 68.8	4.5625	
YouTube	Website such as YouTube and online forum provide useful	Number %	0 0	1 1.3	3 3.8	8 10	67 83.8	5.0000	
Online Forum	and reliable information to aid my study								
	TOTAL							18.7125	

Table 6. Descriptive statistic of the techonologies' dimension

 Table 7.
 Descriptive statistic of the supports' dimension

Attributes	Statement		Likert Scale							
		Number/ %	Strongly disagree	disagree	neutral	agree	Strongly agree	Mean		
Management support	The school management supports this initiative	Number %	0 0	0 0	39 48.8	18 22.5	23 28.7	3.800		
Government support	Malaysia government encourages eLearning in Secondary School	Number %	0 0	0 0	35 43.8	17 21.3	28 35	3.9125		
Resources	There are rooms available for internet access in the school	Number %	14 17.5	19 23.8	41 51.2	3 3.8	3 3.8	2.5250		
	TOTAL							10.2375		

Dimensions. The results indicated that participants agreed with Design, Technology and Support play an important role to ensure the success of EL implementation.

From the results, we infer and accept the alternative hypothesis,  $H_1$ . In addition, we can observe that the participants believe that Technology has the highest influence on the success of EL implementation. On the other hand, the lack of support, especially on the resources is the main factor hinders the success of EL implementation.

## 5. Conclusion and Future Works

EL may serve as an alternative to traditional teaching in Secondary School. Nevertheless, the implementation of EL may fail should the critical success factors is not identified correctly. This paper materialized the LearnCube, a multi-dimensional conceptual framework for EL, in a pilot study. LearnCube is composed based on correct identification on the stakeholders involved, accurate identification on the critical success factors. As our future work, we plan to improve on the questionnaire design for the role out for the actual survey based on this pilot study. Also, other statistical methods such as PLS SEM, or neural network may be employed to explore cause/effect relationship among variables.

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